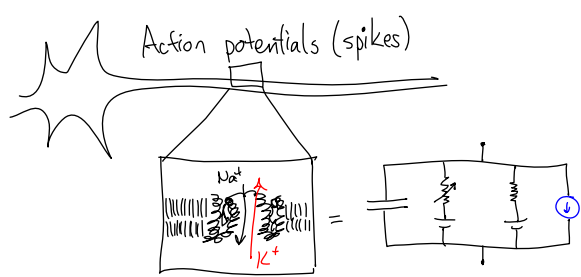


Nonlinear Networks + Dynamical Systems

All interesting computation is nonlinear:

- Sensory inputs are nonlinear functions of causes
 - Occlusion in vision $0 + 0 = \infty \neq \infty$
 - Sound localization in audition $\frac{1}{R} \rightarrow \frac{1}{R^2}$
- Actions are nonlinear in muscle activation

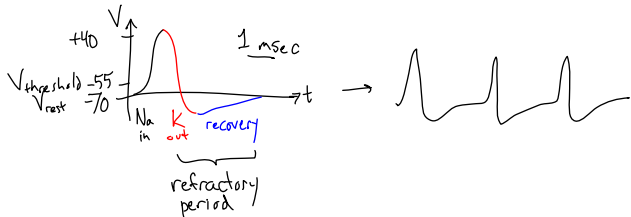
Neural responses are nonlinear



Hodgkin-Huxley model for action potential:

$$I = C_m \dot{V} + \bar{g}_K n^4 (V - V_K) + \bar{g}_{Na} m^3 h (V - V_{Na}) + \bar{g}_L (V - V_L)$$

$$\begin{aligned} \dot{n} &= \alpha_n(1-n) + \beta_n n & K \\ \dot{m} &= \alpha_m(1-m) + \beta_m m & Na \text{ activation} \\ \dot{h} &= \alpha_h(1-h) + \beta_h h & Na \text{ inactivation} \end{aligned}$$



Simple model: leaky integrate and fire

$$I = C \dot{V} + g_L (V - V_L) \quad \text{no active conductance, } g_L \text{ is indep of } V, t$$

$V(t) = 0 \rightarrow V(t^+) = V_{reset}$ and generate spike at time t

change variables:

$$g_L (V - V_L) = U \quad \text{so } \dot{U} = g_L \dot{V}$$

$$I = \frac{C}{g_L} \dot{U} + U = \tau \dot{U} + U$$

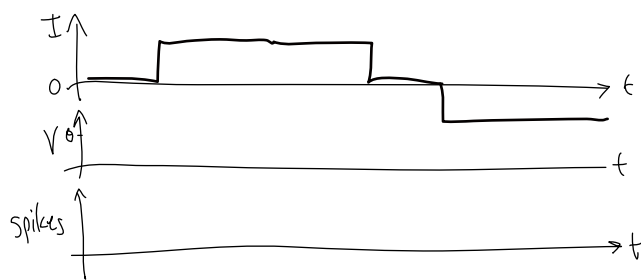
$$\tau \dot{V} = -V + I \quad \text{Leaky I\&F}$$

$$V(t) = 1 \rightarrow V(t^+) = V_r$$

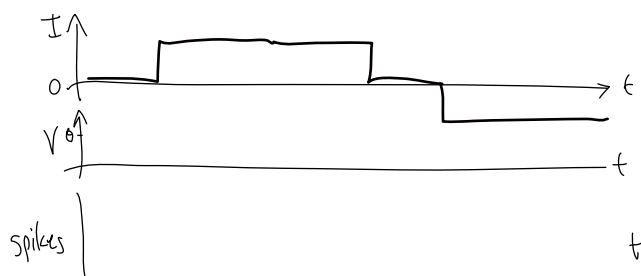
Simpler model: no leak, $\tau \rightarrow \infty$, rescale $I, V_r = 0$

$$\dot{V} = I$$

$V_{\text{rest}} = 1 \rightarrow V_{\text{spike}} = 0$ and generate a spike at t



Leaky integrate and fire



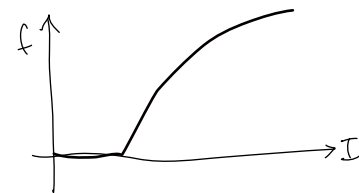
$$\rho(t) = \sum_{k=1}^{N_{spikes}} \delta(t - t_k)$$

$$\text{spike count } N(T_1, T_2) = \int_{T_1}^{T_2} dt r(t)$$

$$\text{firing rate } r(t) = \frac{1}{\Delta T} \int_{T_1}^{T_1 + \Delta T} dt r(t) \quad (\text{in Hertz} = 1/\text{sec})$$

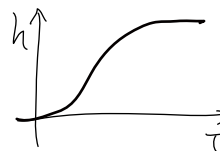
"Timing codes vs. rate codes" debate hinges on what is correct Δt ?

f-I curve $f = r(t)$ firing rate



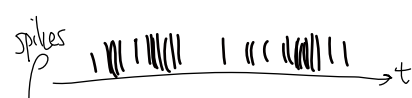
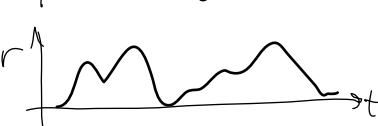
Rate neuron:

$$\tau \dot{r} = -r + h(I)$$



LNP neuron: spiking model based on rate neuron

$$\rho \sim \text{Pois}(r(t)\Delta t) \quad (\text{more on this later})$$



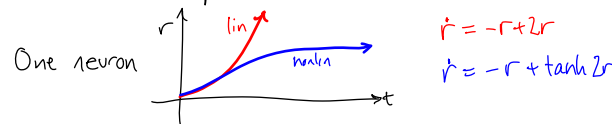
Rate Networks

$$\tau \dot{r}_i = -r_i + h\left(\sum_j W_{ij} r_j(t) + I_i(t)\right)$$

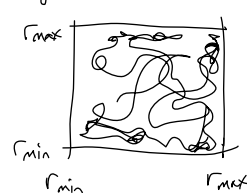
$$\text{vector notation: } \tau \dot{\mathbf{r}} = -\mathbf{r} + h(\mathbf{W}\mathbf{r} + \mathbf{I})$$

Almost the same as linear networks except for which makes a crucial difference!

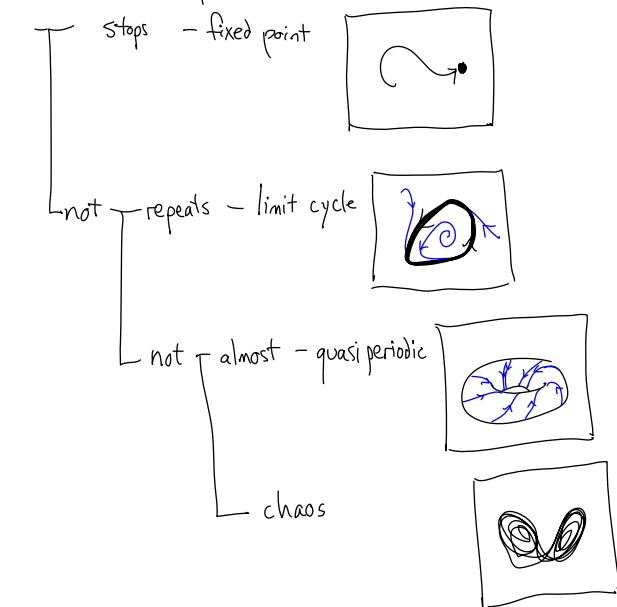
In stable \mathbf{W} regime, there is little change. But for eigenvalues λ_k of $\mathbf{A} = \mathbf{W} - \mathbf{I}$, if $\lambda_k > 0$ then the system does not blow up due to saturation!



All firing rates are confined to a box:



What can happen? For constant inputs:



Fixed points: $\dot{r} = 0$

$$\begin{aligned} \dot{r} &= 0 = -r + h(\mathbf{W}\mathbf{r} + \mathbf{I}) \\ r &= h(\mathbf{W}\mathbf{r} + \mathbf{I}) \quad \text{self-consistent eqn solved at } r^* \end{aligned}$$

Consider local expansion, $r = r^* + \delta r$, and look at locally linear approx:

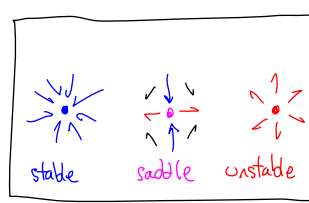
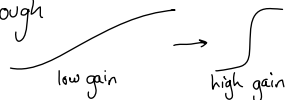
$$\begin{aligned} \delta \dot{r} &= -r^* - \delta r + h(\mathbf{W}(r^* + \delta r) + \mathbf{I}) \\ &\approx -r^* - \delta r + h(\mathbf{W}r^* + \mathbf{I}) + H' \mathbf{W} \delta r \quad (H'_{ij} = \delta_i h'_j) \\ \delta \dot{r} &= -\delta r + H' \mathbf{W} \delta r = \mathbf{B} \delta r \quad \mathbf{B} = H' \mathbf{W} - \mathbf{I} \end{aligned}$$

Linear dynamics: evaluate stability by eigenvalues β of \mathbf{B}

Note that H' can change stability!

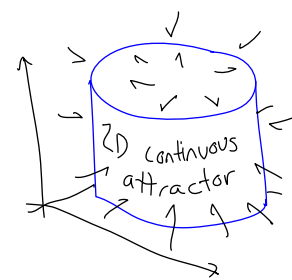
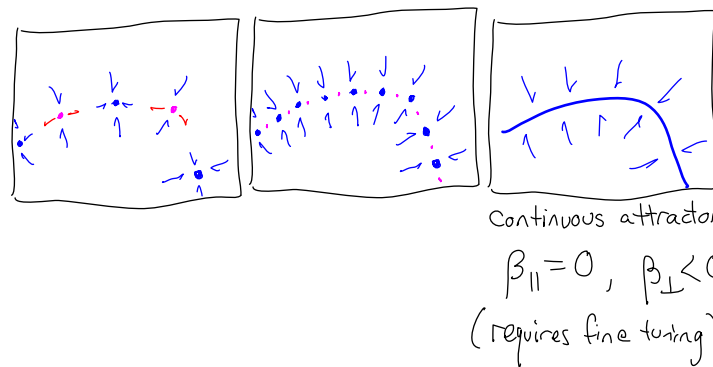
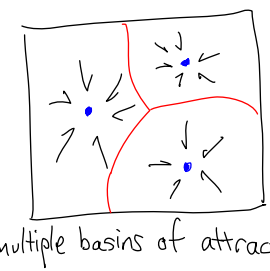
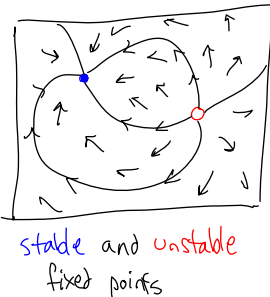
1D case: $\beta = h'w - 1$ so iff $h' > \frac{1}{w}$ then $\beta > 0$!

Thus the nonlinearity may destabilize a network's fixed pt. if gain is high enough



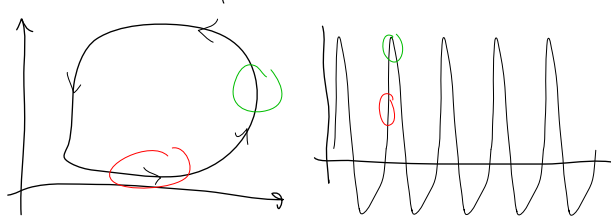
Multiple fixed points

(useful to plot \dot{r} as vector field, Trajectories $r(t)$ follow flow.)



Limit Cycles

For some inputs, H-H neuron has limit cycles



Variation: heteroclinic orbit Connects saddle points

Changing input

The emergence of a new behavior with a parameter (like input current) is described by bifurcation theory

